

Twitter Sentiment Analysis in Under-Resourced Languages using Byte-Level Recurrent Neural Model

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Abstract—Sentiment analysis in non-English language can be more challenging than the English language because of the scarcity of publicly available resources to build the prediction model with high accuracy. To alleviate this under-resourced problem, this article introduces the leverage of byte-level recurrent neural model to generate text representation for twitter sentiment analysis in the Indonesian language. As the main part of the proposed model training is unsupervised and does not require much-labeled data, this approach can be scalable by using a huge amount of unlabeled data that is easily gathered on the Internet, without much dependencies on human-generated resources. This paper also introduces an Indonesian dataset for general sentiment analysis. It consists of 10,806 twitter data (tweets) selected from a total of 454,559 gathered tweets which taken directly from twitter using twitter API. The 10,806 tweets are then classified into 3 categories, positive, negative, and neutral. This Indonesian dataset could help the development of Indonesian sentiment analysis especially general sentiment analysis and encouraged others to start publishing similar dataset in the future.

Keywords—Sentiment analysis; under-resourced problem; Indonesian dataset; twitter

I. INTRODUCTION

Sentiment analysis is a problem of systematically identifying and studying personal information. This is commonly translated into the task of classifying polarity detection (thus this term is used interchangeably): Given a piece of written text, the problem is to categorize text into positive or negative classes or can be expanded to the ordinal classification problem. It assigns text to a value (e.g., Numbers from -2 to +2) instead of only positive or negative. There are some who think that polarity detection is not only related to the term sentiment analysis, polarity detection is only one subtask of the sentiment analysis process [1], [2]. However, this article uses the term sentiment analysis and polarity detection interchangeably as a focus on this task in this work.

Plenty of methods have been introduced to deal with sentiment analysis problem in previous studies. In general, the method can be either supervised or unsupervised. A lexicon-based approach is often used in unsupervised cases, where a list of words with their sentiment score is required to assign overall sentiment of a document. On the other hand, supervised machine learning techniques can also be considered to build sentiment analysis system because there is no such exact mapping between patterns of character in the text and the polarity of the sentiments (positive or negative). To produce a

model from a series of data and let the computer to learn the patterns. There are several machine learning methods for classifying polarity detection: neural networks [3], [4], decision trees [5], support vector machines (SVM) [6], and naive Bayesian [7]. Feature pre-processing and extraction are carried out before classification, which requires large computing power.

Both machine-learning and lexical-based methods need extensive resources that are manually prepared. Lexical-based methods need sentiment lexicons, while machine-learning-based needs a lot of labeled data. This may be scarcely available to many languages, especially non-English languages such as Indonesian. Human-generated resources are expensive, which require much time and manual labor. This problem motivates us to ease the problem by adding a resource that may help other researchers to conduct research in this area and proposing a sentiment analysis system that leverages unsupervised approach, which minimizes the need of human-generated resources.

In this paper, it is proposed an unsupervised method for addressing the under-resourced problem in sentiment analysis for the Indonesian language. This article presents a methodology to use a byte-level self-supervised neural network to generate sentence representation in sentiment analysis in Indonesian, under the hypothesis that leveraging this method with an existing popular technique such as TF-IDF method will make improvements in this sentiment analysis classification performance.

Our main contributions are as follows:

- The use of unsupervised approach to minimize the under-resourced problem in the Indonesian language, particularly the byte-level recurrent neural model to generate a representation of sentences.
- To gather twitter dataset that contains 10,806 labeled samples and 454,559 unlabeled samples, hoping this would be one resource of doing evaluation benchmark when building a sentiment analysis system in the Indonesian language.

II. RELATED WORK

This section overviews existing research on sentiment analysis, focusing on sentiment analysis in general, with emphasis on the Indonesian language.

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A. Feature Extraction

Feature extraction techniques are used to compress the data in a more compact way than the raw data such that the redundancy is removed while retaining relevant information [8]. Data patterns can be more easily discovered so this will ease the classification task. A good feature is required to have discriminatory properties, i.e., maximizing inter-class variability while minimizing intra-class variability. Machine learning systems can increase with the appropriate representation of features.

One of favorite feature in sentiment analysis is the Lexicon feature [9]. It uses a list of negative and positive words that are used to express the positive and negative sentiment. In the English dataset, the researcher can use SentiWordnet [10], or other similar databases. Based on Lexicon features, to determine the sentiments given by text, it is not necessary to train machine learning-based classifiers. It calculates the positive and negative polarity of text based on the occurrences of the positive and negative word using Pointwise Mutual Information (PMI) [11]. In this task, it may check whether the total value of the threshold is certain to determine its polarity. The Lexicon feature can be useful if have a complete list of words or can make a dictionary. But to make it takes a long time for manual work and may not be available in non-English languages. In addition, the N-gram feature is also popularly used by many works [1], [6] (a set of words / n-pair words). It counts the occurrence of words (1-gram or unigram) or n-pairs of words in the dictionary that have been determined to form the feature n-gram sentence.

Feature extraction techniques produce hand engineering features, i.e. the process of generating hand-crafted features is explicitly driven by predetermined algorithms. Designing such an algorithm takes time and requires a human expert. Therefore, there are several attempts to delegate the task of design extraction of this feature automatically to a computer. For classification, computers can determine for themselves which should be the best feature, considering raw data. This approach is called learning representation. Because computer data processing is increasing and more data is available, this is becoming popular in modern machine learning systems.

For text called word2vec, Mikolov et al. [12] proposed a method of learning representation that transforms words into multi-dimensional vectors. This transformation is carried out by a neural network encoder that is trained to predict the following words in the text. First, the neural network is initialized randomly and converts the word into a random vector. But once trained, encoders change the word vectors in a structure so that the words with similar meaning have a close distance and a pair of words that have a certain relationship will likely have the same distance as the other pairs of words that have the same relationship. This word embedding feature can be used in several specific NLP tasks such as sentiment analysis, text summarization and generating sentences that are given images.

To predict the preceding and succeeding sentence given a sentence, Kiros et al. [13] extends the success of the word insertion method by building sentence encoding by training neural networks. Inspired by these works, Radford et al. [14]

proposed the learning of byte-level text representation. They propose an encoder that can produce multi-dimensional feature vectors from a sentence. These neural network encoders are also repeatedly trained to predict text that is not labeled and widely available on the internet. Instead of using word sequences as inputs, encoders are fed character by character. To predict the semantic polarity of text, encoders are sorted by a particular classifier machine learning.

B. Recent Workshops on Sentiment Analysis

SemEval is one of the challenges that has been held every year since 2013 [15]. In 2017, there were 48 teams that were successfully drawn by SemEval to be involved in the task of tweet sentiment analysis. In this task, participants will determine the sentiment value given by the tweet data. There are several techniques used, namely Logistic Regression, Random Forest, Maximum Entropy, Conditional Random Field, and Naïf Bayes classifiers. SVM is more popular, and the best performing teams use such deep neural network as Convolutional Neural Network (CNN), Long Short-Term Memory (LSTM), and Gated Recurrent Unit (GRU). The top 5 teams for the English dataset use lexical, semantic features, dense word embedding, and the use of ensemble features. Available metadata for each tweet, such as the number of followers, user id, location, time zone, name, and a number of friends was not used by participants because they cannot increase their model performances. Analyzing and using effective metadata is very possible for future work.

SemEval continued to be held in 2018 [16]. A similar task is found in Task 1: Affect in Tweets, valence ordinal classification subtask. In the subtask, a participant is required to classify tweets into one of seven classes (-3, 2, -1, 0, +1, +2, +3) that represents the correct sentiment value. The best performing teams still used deep learning techniques such as CNN, LSTM, Gated Recurrent Unit (GRU), Bi-LSTM, and word embedding feature extraction methods combined with manually engineered features, i.e., sentiment and emoticon lexicons [17]. In the Arabic assignments, many teams use pre-processing techniques before doing the classification, such as stemming, lemmatization (MADAMIRA tool). By evaluating the result, it can be seen that although deep learning is interesting, performance can be improved by working together with hand engineering methods, which include feature pre-processing and extraction methods.

The use of non-English languages is still limited to several languages such as Spanish and Arabic. It may also be interesting to see other small languages such as Indonesian, Javanese, or Malay can be objects for the coming SemEval.

C. Challenges on Non-English Sentiment Analysis

Sentiment analysis of non-English texts has limited resources, such as Indonesian. Many unlabeled data available on the internet and labeled data are rarely available, so building an effective supervised machine learning system in non-English data can be challenging, especially if deep learning is used. In developing the Lexicon feature for sentiment analysis, a dictionary is needed in the form of a collection of negatives and positive sentiment words, which are not publicly available in Indonesian to the best of our knowledge.

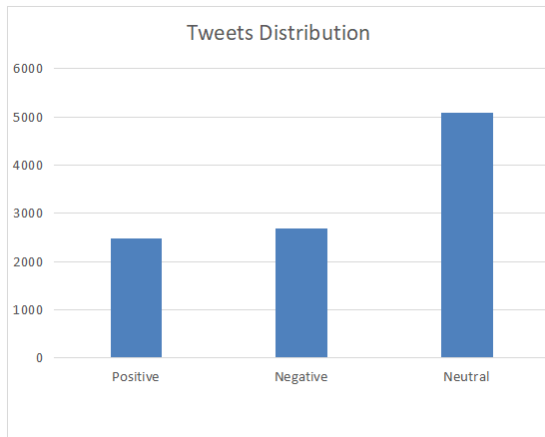


Fig. 1. The Distribution of the Sentiment in the Indonesian Dataset.

The selected tweets then labeled manually with three variables which is positive, labeled as 1, negatively labeled as -1, and neutral, labeled as 0. From the total of 10,806 tweets, 2482 are labeled as positive tweets, 2691 as negative tweets, and 5084 as neutral tweets; the distribution can be seen in Fig. 1.

There are 1:1:2 ratio of positive, negative, and neutral tweets, but considering the main purpose of this dataset is general sentiment analysis, it is concluded that the balance between each category is sufficient to be used even besides general sentiment analysis. The tweets are saved in CSV format with two columns. These tweets also have been lightly processed to remove noise so it can be conveniently used, the noise removed are symbols, URL links, username, and hashtag. The dataset can be downloaded as a common creative copyleft license at <http://ugm.id/idsadataset>

IV. RESULT AND DISCUSSION

It is conducted experiments to evaluate the effectiveness of the model for generating text representation from the byte-level recurrent neural network. It is shown comparison results between the proposed model and other typical sentiment analysis models: SVM classifier with TF-IDF features, and sentiment lexicons using AFINN [24]. The performance is evaluated using standard evaluation metrics: accuracy. Accuracy is defined as:

$$Acc = \frac{\text{true_negatives} + \text{true_positives}}{\text{true_positives} + \text{false_positives} + \text{false_negatives} + \text{true_negatives}}$$

To get sentiment value using AFINN, it is translated the sentiment lexicons dictionary from English to Indonesian using Microsoft translation service. Sentiment analysis is performed by cross-checking the string tokens (words, emojis) with the translated AFINN list and getting their respective scores.

TABLE II. EFFECTIVENESS COMPARISON AMONG OUR MODEL AND OTHER TYPICAL APPROACHES

Method	Accuracy
1-gram TF-IDF vector	0.528
byte-level recurrent neural model	0.543
AFINN sentiment lexicon	0.455

Table II shows the results of our model on our labeled tweet datasets and TF-IDF features with an SVM classifier. TF-IDF representation provides 52.8 % of accuracy, while byte-level generated features give 54.3% of accuracy. There is 2.84 % improvement when using byte-level generated features compared to typical TF-IDF features. The result can be improved by concatenating the feature vectors of TF-IDF and the character level word embedding and making use of principal component analysis dimensionality reduction technique. AFINN sentiment lexicon methods give 45.48 % of accuracy.

V. CONCLUSION

In this work, it is proposed the use of byte-level recurrent neural networks with multiplicative long short-term memory cells for generating a representation of sentences, which are combined with a classifier (such as SVM) to generate a prediction of sentiment. The hybrid representation addition with sentiment lexicon could improve accuracy.

It cannot be said that the proposed methodology performance beat the state-of-the-art. On the other hand, state-of-the-art approaches, require a considerable amount of human work, which are labeled dataset and sentiment lexicon dictionaries. The proposed methodology is simple and does not rely on human-generated resources so it can be scalable to a larger dataset. However, it requires huge computational resources to conduct this methodology, as it has to process a huge amount of unlabeled data.

In the future, the research will aim to conduct experiments towards the following directions, in order to improve its performance: (a) improvement of the use pre-processing methods of text, (b) Apply the methodology into a larger dataset (e.g. contains millions of data samples).

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